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**GAME:** Duel

**MACHINE:** VZ-200/300

(unexpanded)

**PUBLISHER:** Dick Smith

**SUPPLIER:** Dick Smith

Electronics

**PRICE:** \$13.95

**OVERALL:** \*\*

Duel consists of two games on a single tape, both games being player against player. The first program, *Ace of Aces*, is a game where you have to hit and destroy your opponent's plane. A total of 15 hits is required to cause total destruction.

After 15 hits your plane goes up in a puff of smoke, the program then returns for a second duel. Do not think that you can hide behind the clouds as your opponent's guns are just as deadly even when you're not in direct view.

Poor use is made of sound. The only sound is a beep each time you fire your gun.

In the second program, *Gunfighter*, you and your opponent are set for a duel, each armed with a six-shooter.

Both programs make fair use of graphics, however, the poor use of sound does distract somewhat from the games.

Although both games can be played using the keyboard, the use of joysticks is preferred as the keyboard does become crowded with a total of ten keys being used between two players. IT